

Player Addition Policy

There are a number of factors to consider when adding players to a team mid-season:

- 1) # of players needed by each team to reach minimum roster size (e.g. 14 players, in previous seasons)
- 2) Skill level needed by each team ~~to reach average skill level~~
- 3) # of players available to add
- 4) Record of each team

Waitlist – An accurate waitlist will be kept with an official order based on date and time the potential player confirmed that they wanted to be added to the waitlist.

Activating the Waitlist – Refers to inviting a number of players to **join the league** until the total number of needed players has been reached or the waitlist has been exhausted. **A special combine may be held if time and resources are available. The waitlist can only be activated by the Executive Committee.**

- 1) Any captain needing to add players to their roster mid-season must forward email confirmation of the resigning/injured player to the **chair of the** Captains Committee. An injured player may only be removed from a roster if they have confirmed they will be unable to play for the remainder of the season. Any player who has had no contact with their captain for three straight weeks must also be removed from their team's roster and the captain will notify them and the **chair of the** Captains Committee by email **or text message** of their removal. Once a player has been removed from a roster by any of these means, that team will be considered in need of a player.
- 2) The waitlist **should** be activated (if players are available) once any of the following occur:
 - A team's roster falls below (minimum roster size – 1) players
 - any time a team falls under "special circumstances"

~~A majority of the captains must agree to activate the waitlist before it can be officially activated.~~ **The Executive Committee may activate the waitlist any time they deem it necessary.**

- 3) The order of priority of teams needing players will be determined as follows:
 - Less than 4 games played: 100% by team average of top 7 players
 - 4 or more games played: 50% by team record, 50 % by team average of top 7 players

e.g. If the records and team averages **of the teams that need players** are as follows:

- | | |
|---------------|----------------|
| 1) Team A 4-0 | 1) Team B 18.5 |
| 2) Team B 3-1 | 2) Team C 18.2 |
| 3) Team C 2-2 | 3) Team A 17.6 |
| 4) Team D 1-3 | 4) Team D 16.9 |

Then the order of priority would be:

1 - Team D = 2.0 + 2.0 = 4.0 (Record ranking x 0.5) + (Average ranking x 0.5)

2 - Team C = 1.5 + 1.0 = 2.5

3 - Team A = 0.5 + 1.5 = 2.0

$$4 - \text{Team B} = 1.0 + 0.5 = 1.5$$

If there are any ties, the team with the weaker record would be considered higher priority.

- 4) If there are more players on the waitlist than needed by teams, all team captains must add the number of players needed to reach the minimum roster size set out at the beginning of the season, and may add additional players if they choose to. If no team wishes to add extra players, the Executive Committee may also mandate that these players be added as well, and the teams receiving them will be determined by a random draw. Once the total number of players to be added has been determined, this number of players will be activated from the waitlist (starting at the top). Once all these potential players have been rated (by combine or self-assessment), a mini-draft will proceed as follows:

Round 1 – All teams receiving players draft in order of priority

Round 2 – All teams that still need players draft in updated order of priority (team averages are recalculated after each round)

Round 3 (and any subsequent rounds) – Same as Round 2

~~The order of priority for the mini-draft must always be approved by the committee.~~

- 5) If there are fewer players on the waitlist than needed by teams, then teams that are missing more players will be given priority for adding players but the order of priority may be revised by the captains if necessary to reflect team skill requirements. If there is a tie between teams needing extra players, it will be broken first by teams that want a player, and secondly by random draw. Example: There are 4 players on the waitlist but 7 players are needed by teams and the order of priority has been determined as follows:

1 – Team A (need 1 player)

2 – Team B (need 1 player)

3 – Team C (need 2 players)

4 – Team D (need 1 player)

5 – Team E (need 2 players)

Since Teams C & E need the most players but are two of the stronger teams, they would automatically get a mini-draft pick but their position would be reflective of their skill need. Since only 4 teams will be able to receive a player, Teams C & E would automatically be at towards the bottom of the order of priority for the mini-draft, while the two teams most in need of skill that wanted extra players or were selected by random draw would draft in their appropriate position. ~~Team D would not draft:~~

Team A (or B)

Team B (or C)

Team C (or D)

Team E

Under this scenario (more teams in need than players available) the Captains Committee may deviate from the above rule in determining an order of priority for the mini-draft if it decides it is the best option. The Executive Committee may also decide to add no players if the conditions do not allow for it in a fair manner (i.e. 7 total players needed and only 1 on the waitlist). ~~The committee may ask the~~

executive for help in recruiting players to the waitlist.

The order of priority for the mini-draft must be approved by the Captains Committee.

- 6) Special Circumstances (a.k.a. the Shawn McLaughlin rule) – Any team that loses one of their top three players is deemed to fall under special circumstances. They may attempt to recruit their own player or request that a player on the waitlist be added out of order to their team. If no suitable player can be found, the team would go through the normal process to add a player (see #4 and #5). All special circumstances requests must be approved by the Captains Committee.
- 7) There will be no player additions to any team for the remainder of the season as of the last day which all teams still have at least three games left in their regular season schedule.
- 8) The Executive Committee will determine the registration fee for any players being added to the league mid-season. The total cost may be based on a number of factors, including number of games left in the season, extra equipment costs (e.g. jerseys), and any other factors that the executive committee may deem necessary to add into the fee.